

Project: Limina

Master Drawing List - Attraction Development - Concept Phase

Date:

10/21/2019

| Scene | Drawing # | Scenic | Item # | Props | Item # | Figures | Item # | FX/Animated Props |
|-------------------------------------|------------|---|----------------------------|--|--------|---------|-------------------------------|--|
| 1 | SK-100 | Exterior Concept | | | | | | |
| 2 | SK-101 | Show Building Plan | | | | | | |
| 3 | SK-102 | Emergency Egress | | | | | | |
| 4 | SK-103 | Ride Vehicle | | | | | | |
| Entry | | | | | | | | |
| 5 | SK-104 | Exterior Plan | | | | | | |
| 6 | (SK-105) | Facade elevation | | | | | | |
| Queue | | | | | | | | |
| 7 | SK-200 | Queue Plan Floor 1 | | | | | | |
| 8 | SK-201 | Queue Plan Floor 2 | | | | | | |
| 9 | (SK-200.1) | Queue Interactive exhibit Plan & Elevations Floor 1 | SPAD-201 | Interactive games | | | | |
| | | | SPAD-202 | Science exhibits | | | | |
| 10 | (SK-201.2) | Queue Interactive exhibit Plan & Elevations Floor 2 | SPAD-201 | Interactive games | | | | |
| 11 | (SK-202) | Queue - Planet Installation and Ramp concept | SS-201 | Glass planet installation | | | | |
| 12 | (SS-202) | Queue - Reflected Ceiling Plan | | | | | | |
| Pre-Show | | | | | | | | |
| 12 | SK-300 | Pre-show- Plan | | | | | AP-301 | |
| 13 | SK-301 | Pre-show-Concept | | | | | | |
| Load | | | | | | | | |
| 14 | (SK-400) | Load station concept | | | | | | |
| 15 | SS-400 | Load station- Plan | | | | | | |
| 16 | (SS-401) | (Load station- Elevations) | | | | | | |
| 17 | (SS-402) | (Load station - Ops Booth Elevations) | | | | | | |
| 18 | (SS-403) | (Load station - Reflected Ceiling Plan) | | | | | | |
| Scene 1 BASE ESCAPE | | | | | | | | |
| 19 | (SK-500) | Scene 1 - Concept sketch | | | | | | |
| 20 | SS-500 | Scene 1 - Plan with Show Elements | SS-501 | Stationary Ships | | | | |
| 21 | (SS-500.1) | Scene 1 - FX Plan | | | | | AP-501 AP-502 | Suspended ships Hangar doors |
| 22 | (SS-501) | Scene 1 - Wall Elevations | | | | | | |
| 23 | (SS-502) | Scene 1 - Reflected Ceiling Plan | | | | | | |
| Scene 2 WORLD BETWEEN WORLDS | | | | | | | | |
| 24 | SK-600 | Scene 2 - Concept sketch | | | | | | |
| 25 | SS-600 | Scene 2 - Plan with Show Elements | AF-601 SS-601 SS-602 | Sea foliage Portals Multiplane portals | FA-601 | Dragon | | |
| 26 | (SS-600.1) | Scene 2 - FX Plan | | | | | SFX-601 SFX-602 SFX-603 | Water Splash fx Sweet Smell fx Fire fx |
| 27 | (SS-601) | Scene 2 - Reflected Ceiling Plan | | | | | | |
| 28 | (SS-602) | Scene 2 - Wall elevations | | | | | | |
| 29 | (SS-603) | Scene 2 - Main portals detail: Fish, Isle, Dragon | | | | | | |
| Scene 3 ASTEROID BARRIER | | | | | | | | |
| 30 | SK-700 | Scene 3 - Concept sketch | | | | | | |
| 31 | SS-700 | Scene 3 - Plan with Show Elements | RW-701 | | | | | |
| 32 | (SS-700.1) | Scene 3 - FX Plan | | | | | AP-701 | Asteroids/ wreckage |
| 33 | (SS-701) | Scene 3 - Wall Elevations | | | | | | |
| Scene 4 ETROS LAGOON | | | | | | | | |
| 34 | (SK-800) | Scene 4 - Concept sketch | | | | | | |

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|---------------------------|------------|---|--|--|--|--|---------|-----------------|
| 35 | SS-800 | Scene 4 - Plan with Show Elements | AF-801 AF-802 RW-801 RW-802 RW-803 SS-801 | Vines and Jungle Foilage Trees/bushes Asteroids Cave opening Ruins in Lagoon Crashed Ship | | | | |
| 36 | (SS-800.1) | Scene 4 - FX Plan | | | | | SFX-801 | Water Splash fx |
| 37 | (SS-801) | Scene 4 - Reflected Ceiling Plan | | | | | | |
| 38 | (SS-802) | Scene 4 - Wall elevations | | | | | | |
| 39 | (SS-803) | Scene 4 - Crashed Ship Detail | | | | | | |
| Scene 5 ETROS CAVE | | | | | | | | |
| 40 | SK-900 | Scene 5 - Concept sketch | | | | | | |
| 41 | SS-900 | Scene 5 - Plan with Show Elements | AF-901 RW-901 RW-902 RW-903 SS-901 | Vines and Jungle Foilage Stalactites and Stalagmites Cave Walls & Ceiling Tiered Pools Pools | | | | |
| 42 | (SS-901) | Scene 5 - Reflected Ceiling Plan | | | | | | |
| 43 | (SS-902) | Scene 5 - Wall elevations | | | | | | |
| Scene 6 CAVERN | | | | | | | | |
| 44 | (SK-1000) | Scene 6 - Concept sketch | | | | | | |
| 45 | SS-1000 | Scene 6 - Plan with Show Elements | AF-1001 RW-1001 RW-1002 SS-1001 | Vines and Jungle Foilage Cavern Walls Statue Campsite | | | | |
| 46 | (SS-1001) | Scene 6 - Reflected Ceiling Plan | | | | | | |
| 47 | (SS-1002) | Scene 6 - Wall elevations | | | | | | |
| 48 | (SS-1003) | Scene 6 - Statue detail | | | | | | |
| Unload: HANGAR | | | | | | | | |
| 49 | (SK-1100) | Unload - Concept sketch | | | | | | |
| 50 | SS-1100 | Unload - Plan & Elevations | | | | | | |
| 51 | (SS-1101) | Unload - Exit Queue - Plan and Elevations | | | | | | |
| 52 | (SS-1102) | Unload - Reflected Ceiling Plan | | | | | | |
| Exit: Gift Shop | | | | | | | | |
| 53 | (SK-1200) | Gift Shop - Concept sketch | | | | | | |
| 54 | SS-1100 | Gift Shop - Plan & Elevations | | | | | | |
| 55 | (SS-1101) | Gift Shop - Reflected Ceiling Plan | | | | | | |